

BATTERY WARNINGS

RECHARGEABLE BATTERY:

This UFO uses an internal Li-Poly rechargeable battery and is not replaceable. If the battery no longer stays charged, dispose of it properly according to local disposal requirements.

CAUTION: If the rechargeable battery leaks fluid, avoid contact with eyes and dispose of the UFO.

CONTROLLER BATTERIES:

The remote control requires 1 CR2032 cell battery (included). Please read the important battery safety warnings below.

- Do not mix alkaline, standard (carbon-zinc), and rechargeable batteries (Nickel Metal Hydride).
- Do not mix old and new batteries.
- Non-rechargeable batteries are not to be recharged.
- Rechargeable batteries are to be removed from the item before being charged (if removable).
- Rechargeable batteries are only to be charged under adult supervision.
- Exhausted batteries should be removed immediately and must be recycled or disposed of properly according to state or local government ordinances and regulations.
- The supply terminals are not to be short-circuited.
- Only batteries of the same or equivalent type as recommended are to be used.
- Batteries are to be inserted with the correct polarity (see inside booklet for diagram).
- Do not dispose batteries in a fire; batteries may leak or explode.

CARE AND MAINTENANCE

- Always remove the batteries from the remote control when it is not being used for an extended period of time.
- To clean, gently wipe the remote control and UFO with a clean damp cloth.
- Keep the toy away from direct heat or sunlight.
- Do not submerge the toy into water. This can damage the unit beyond repair.
- Parental guidance is recommended when installing or replacing the batteries.
- Warning: Only use the USB charger included with this UFO to charge the Lithium Polymer battery in the UFO.
- IMPORTANT SAFETY INFORMATION: Keep your UFO away from face and eyes.
Keep fingers away from moving rotors when power is turned on.

FCC Part 15 B Notice

CAUTION: Changes or modifications not expressly approved by the party responsible for compliance could void the user's authority to operate the equipment.

NOTE: This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to Part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and receiver.
- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
- Consult the dealer or experienced radio/TV technician for help.

This device complies with Part 15 of the FCC Rules. Operation is subject to the following two conditions :

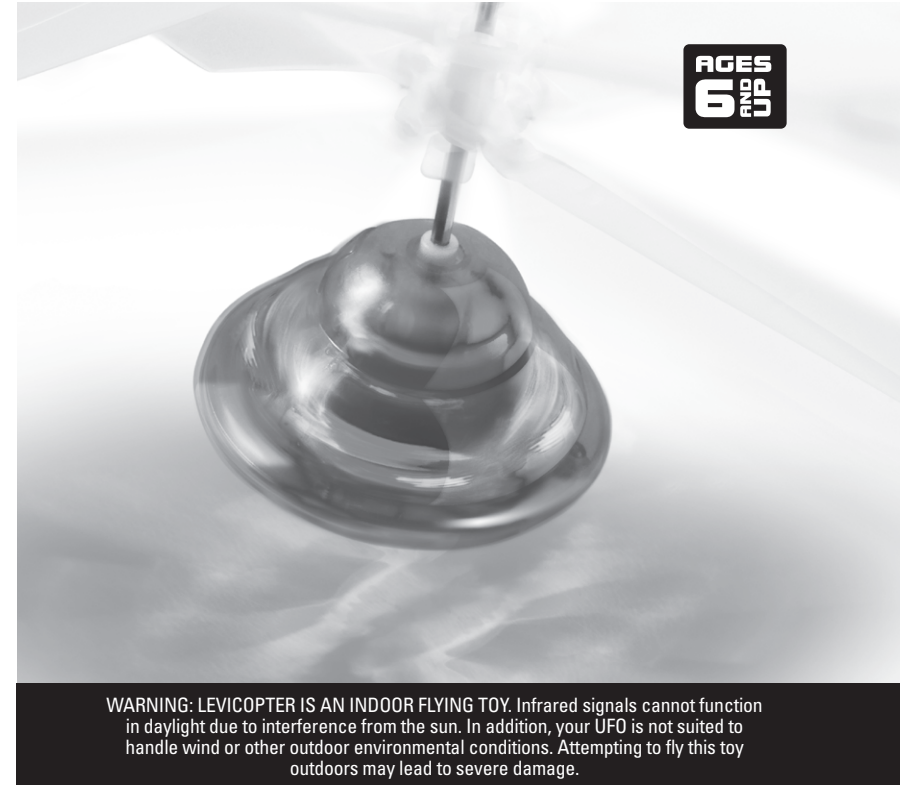
(1) this device may not cause harmful interference, and (2) this device must accept any interference received, including interference that may cause undesired operation.

All rights reserved Patent Pending
Conforms to safety requirements ASTM, CPSIA and FCC.



ROCKET RC
Levicopter

MOTION CONTROL
UFO RC FLYING
SAUCER

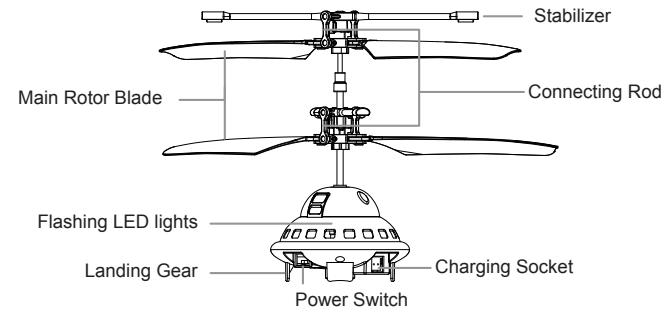


USER MANUAL

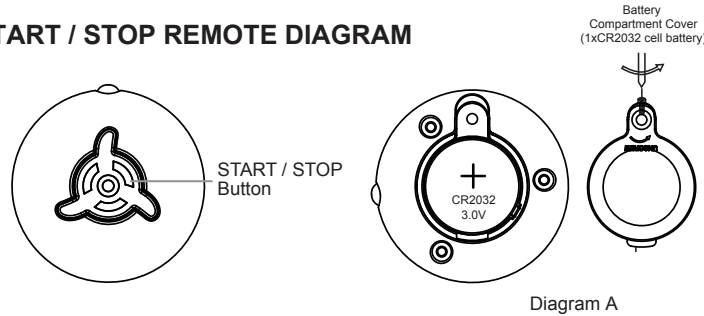
Please read this user manual as it contains valuable information on how to properly fly and care for your Levicopter.

Product may vary slightly from photograph.

UFO DIAGRAM



START / STOP REMOTE DIAGRAM



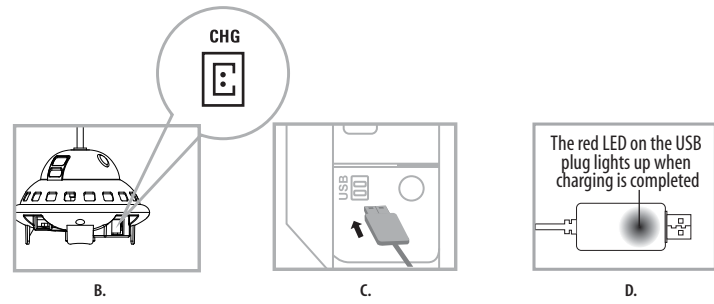
INSTALLING THE REMOTE BATTERY

1. Use a screwdriver to remove the battery compartment cover from the back of the remote control.
2. Install 1 x 3.0V CR2032 cell battery (see diagram A).
3. Replace the battery compartment cover and tighten the screw firmly. Be Careful not to over tighten.

Note: To remove Battery Saver Tab, it is advisable to open the battery compartment and pull out tab to avoid damage to area or dis-location of battery within.

CHARGING THE UFO

1. Make sure the UFO's power switch is in the "OFF" position and plug the USB charging cord into the charging socket of the UFO(see diagram B).
Caution: The USB plug fits the charging socket only in one way. Do not force it.
2. Connect the UFO charging cord to your computer's USB port (see diagram C).
3. The red LED on the USB plug lights up when charging is complete (See diagram D).
Note: If the red LED lights up, either the charging is completed or the USB plug is not properly connected. Warning Never force plug into socket, if it doesn't fit please carefully check the direction of the USB plug.
4. Charging time will vary depending on the percentage of battery already charged. The average charging time is approximately 15-25 minutes.
NOTE: The red LED on the USB plug lights up when charging is completed

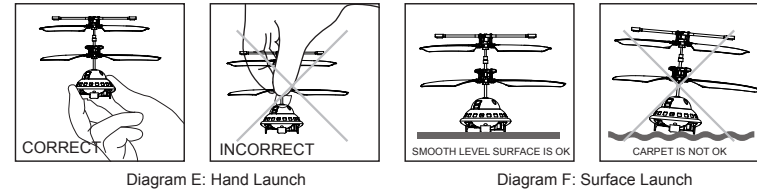


PREPARATION FOR FLIGHT

- Verify that there is 1 CR2032 cell battery inside the infrared remote control unit (see diagram A) and the MOTION CONTROL UFO has been fully charged.
- Make sure the room has no obstacles and a high ceiling.

HOVERING AND FLYING YOUR UFO

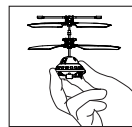
TAKING OFF: The UFO can be launched from your hand (preferred) or from a flat smooth surface. Please see diagram E and F Below.



STARTING AND FLYING YOUR LEVICOPTER:

Following Diagrams E (preferred) or F Above you may begin to fly your UFO.

1. Start by turning over the UFO and switching the on/off switch to the "ON" position. You will know that the UFO is on as the LED lights should light up in the body.
****TROUBLE SHOOTING:** If you do not see the LED Lights in the body then the UFO might not be charged. Please make sure the UFO on/off switch is in the "OFF" position or the UFO will not charge.
2. Hold the UFO body from underneath with two or three fingers in a horizontal position, level to the ground with the blades facing the ceiling. (SEE Diagram G)
3. Next using the included Remote (in your free hand) point at the UFO and depress the Start/Stop switch in the center and release. The UFO Blades should begin to spin. HOLD ON AND DO NOT RELEASE THE UFO!
4. IMPORTANT! WAIT 5 SECONDS for the rotor blades to reach full velocity and then open your fingers and release the UFO.
5. FOR SURFACE LAUNCHING: Turn on the UFO and then set on a level surface. Next, point the included Remote at the UFO and depress the Start/Stop switch in the center and release. The UFO should slowly begin to lift off.

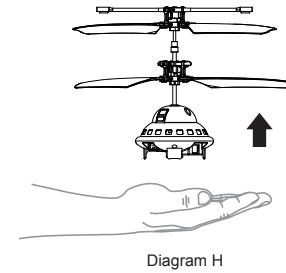


HOVERING AND PLAYING WITH YOUR UFO:

The UFO can magically be controlled by passing your hand, foot, body parts and objects directly under the UFO: (See Diagram H)

To cause the UFO to ascend place your hand or other object under the UFO and it will begin to ascend. The longer you keep your hand under the UFO the further it will ascend into the AIR!

After flying upwards the UFO will automatically slowly descend until another object is placed under the UFO.



TO STOP THE UFO:

When you are done playing simply point the Start/Stop Remote directly at the UFO and depress the button in the center. The UFO will automatically begin to slowly descend to the ground and stop. Remember to turn the on/off switch on the bottom of the UFO to the "OFF" position when you are done playing or if you are ready to recharge your UFO for the next round:

****Trouble shooting:** If the UFO does not turn off, get a little closer and make sure to point the Remote directly at the UFO. The Remote requires a line-of-sight just like a television remote control.