**Included items:**
- 1 Halo Pocket Power™ 2800 charger
- 1 Halo Charge It Charge Me 2in1 USB Cable
- 3 charging adapter tips
- Carrying pouch
- User guide
- Warranty card

**Getting Started**

Charge the HALO Pocket Power™ charger until the LED displays solid Green (no lights should be flashing). This will take up to 6 hours and will fluctuate depending on the charging powersource.

**Figure 1: Halo Charge it Charge Me 2in1 USB Cable**

**Step 1:** Charge the HALO Pocket Power™ charger
Using the supplied HALO Charge It Charge Me™ cable, plug one USB connector into the Halo charger and plug the other USB connector to a computer or an AC power source with a USB 5V input.

Note: The charging cable works in either direction, see Figure 1. (i.e. A is connected to the power source and B is connected to the Halo charger, or B is connected to the power source and A is connected to the Halo charger)

During charging of the HALO Pocket Power™ charger, the LED will flash the following color indicating charge level. Red (1%-33%), Yellow (34-66%), Green (67-99%). When the charger is 100% fully charged the Green LED will become illuminated and will no longer flash.

**Step 2:** Charge your Personal Electronic Device
Using the supplied HALO Charge It Charge Me™ cable, plug one USB connector into the HALO Pocket Power™ charger, insert the provided appropriate tip into your device and the HALO Pocket Power will automatically begin charging. You may also use your own USB cable that was supplied with your personal electronic device. The LED color will change over time, indicating the remaining capacity as the HALO Pocket Power discharges. The Red LED will start flashing when the HALO Pocket Power™ charger is out of power before shutting down.

NOTE: Using the supplied HALO Charge It Charge Me™ cable, you can charge both the HALO Pocket Power™ charger and your electronic device at the same time. To do this you must first plug either USB connector into a computer (or another 5V input USB charging source), and then connect the Halo charger and your electronic device.

**To Turn ON/OFF the HALO Pocket Power**

The HALO Pocket Power is equipped with intelligent software to turn ON the Halo Pocket Power™ charger automatically when a USB cable is inserted AND an electronic device is connected and drawing power within 15 seconds of inserting the USB cable. If the electronic device is fully charged and no longer drawing power, the HALO Pocket Power will automatically turn OFF to preserve battery.

NOTE: The unit may also manually be turned ON/OFF by depressing the power button for 3 seconds.
Power Indicator/Status
The LED display will provide the current battery level while the unit is ON. To determine how much battery remains while the unit is OFF, simply press and quickly release the power button. In this mode, the LED lights will not flash but will illuminate and display the current power level: Red (1%-33%), Yellow (34%-66%), Green (67%-100%).

Storing the HALO Pocket Power
Please keep the unit out of extreme temperature conditions and do not get wet.

FCC Compliance Statement
This device complies with Part 15 of the FCC Rules. Operation is subject to the following two conditions:
1. This device may not cause harmful interference, and
2. This device must accept any interference received, including interference that may cause undesired operation.

15.21
You are cautioned that changes or modifications not expressly approved by the party responsible for compliance could void the user's authority to operate the equipment.

15.105(b)
This equipment has been tested and found to comply with the limits for Class B digital devices, pursuant to Part 15 of the FCC rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses, and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications.

However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

* Reorient or relocate the receiving antenna.
* Increase the separation between the equipment and receiver
* Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
* Consult the dealer or an experienced radio/TV technician for help.

Limited Warranty
Halo2Cloud, LLC warrants its products to be free from defects in material and workmanship under normal use conditions, as follows:
• During the first ninety (90) days from date of purchase, Halo2Cloud, LLC will repair or replace the defective product.
• Halo2Cloud, LLC will, subject to inspection, repair the defective product or replace it with a new or reconditioned unit. The return must be accompanied by a Return Materials Authorization (RMA) number to be issued upon request and must be shipped prepaid. A shipping rebate will only be extended to the customer in the event that a defect in material or workmanship is confirmed.
• Warranty is void if the product has been improperly handled or misused in any way, or if the label and/or bar coded warranty label has been removed or tampered with.
• Where applicable, all requests for warranty returns must be accompanied by a proof of purchase and be made to Halo2Cloud, LLC (www.halo2cloud.com)
The warranty does not extend to the electronic equipment that is used or which incorporates with any of our products and accessories. Halo2Cloud, LLC shall not be held responsible for the improper use of its products.

To contact us call (888) 907-6274

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